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# A process calculus for spatially-explicit ecological models

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- One trend of **theoretical ecology**: Individual-based modeling of ecosystems.
- Individual-based modeling is the opposite to population-based modeling
- Application area: Metapopulations
  - Local populations in spatially-separated habitat patches

- Populations interact locally inside a patch
- Individuals can disperse among patches
- Conservation ecology, species reintroduction



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### Background (2)

- Mathematical models to represent the average behavior
  - Differential equations
  - Recurrence equations
- Formal methods individual-based modeling of ecological systems

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• Process calculi, P-systems, cellular automata

### Background (2)

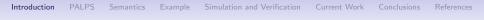
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- Simulations carried out by ecologists often impose an order on the events that may take place within a model
- Ordering can have implications on the simulation
- Examples of temporal **process ordering** in ecological systems

- Concurrent ordering
- Reproduction before mortality
- Mortality before reproduction



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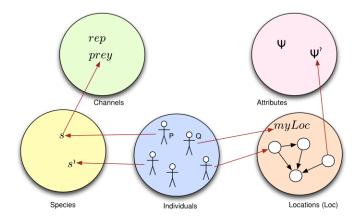
#### Our contributions

- Process Algebra with Locations for Population Systems (PALPS)
  - spatial calculus, locations, location attributes
  - location dependent behavior of individuals
  - Process ordering as a policy
  - semantics for a **policy** for actions
  - formal translation to model checker PRISM

simulation results

#### • Basic entities

• Individuals, Species, Locations, Channels and Attributes



#### • Examples of expressions

- There is only one individual of species s in myloc: s@myloc = 1
- Temperature is less than 40 or Humidity is higher that 90 at location *l*:

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PALPS syntax (1)

• The individual level

$$P ::= \mathbf{0}$$

$$| \sum_{i \in I} \eta_i \cdot P_i$$

$$| \sum_{i \in I} p_i : P_i$$

$$| \operatorname{cond} (e_1 \triangleright P_1, \dots, e_n \triangleright P_n)$$

$$| C$$

inactive individual non-deterministic choice probabilistic choice conditional constant

Actions

 $\eta ::= a \mid \overline{a} \mid go \ell \mid \sqrt{input,output,move,time}$ 

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#### PALPS syntax (2)

The species level

$$R ::= !rep.P$$

• The system level

$$S ::= \mathbf{0}$$

$$| P: \langle \mathbf{s}, \ell$$

$$| R: \langle \mathbf{s} \rangle$$

$$| S_1 | S_2$$

$$| S \setminus L$$

inactive system located individuals named species parallel composition restriction PALPS syntax (2)

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• The system level

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### PALPS semantics (1)

- Operational semantics defined at the level of configurations (*E*, *S*)
  - E: an environment
  - S: a population system
- The environment in needed to evaluate the expressions
- As an example, the initial environment for

$$S \stackrel{\text{def}}{=} (P_0:\langle \ell, \mathbf{s}, 2 \rangle | P_0:\langle \ell', \mathbf{s} \rangle | (!rep.P_0):\langle \mathbf{s} \rangle) \backslash \{rep\}.$$

is

$$E \stackrel{\mathrm{def}}{=} \{(\ell, \mathbf{s}, 2), (\ell', \mathbf{s}, 1)\}$$

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$${\it E} \stackrel{
m def}{=} \{(\ell, {f s}, 2), (\ell', {f s}, 1)\}$$

#### PALPS semantics (2)

- Two transition relations
  - Probabilistic transition relation

$$(E,S) \xrightarrow{w}_{p} (E',S')$$

• Non-deterministic transition relation

$$(E,S) \stackrel{\alpha}{\longrightarrow}_n (E',S')$$

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#### PALPS semantics (3)

- The semantics is given at two levels
  - Individual level
  - System level
- Asynchronous communication
- All processes synchronize on the time passing actions

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#### Process ordering in PALPS (1)

- A **policy** *σ* is a partial order on the set of PALPS non-probabilistic actions.
- A policy is set of tuples  $(\alpha, \beta)$ , where  $\alpha, \beta$  are actions
- A policy models process ordering in ecological systems



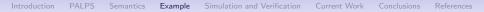
# • A prioritized transition relation

$$\frac{(E,S) \stackrel{\alpha}{\longrightarrow}_n (E',S') \text{ and } (E,S) \not\stackrel{\beta}{\longrightarrow}_n (\alpha,\beta) \in \sigma}{(E,S) \stackrel{\alpha}{\longrightarrow}_{\sigma} (E',S')}$$

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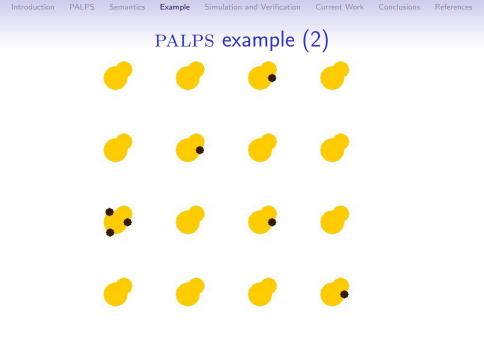
#### Process ordering in PALPS (3)

- Examples of policies in PALPS. Let  $\ell, \ell' \in Loc$ ,
  - Concurrent ordering  $\sigma = \{\}$
  - Reproduction before dispersal  $\sigma = \{(\tau_{rep,\ell,s}, \tau_{go,\ell',s})\}$
  - Dispersal before reproduction  $\sigma = \{(\tau_{go,\ell',s}, \tau_{rep,\ell,s})\}$



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PALPS example (1)
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- Varroa-mite parasites live on an  $n \times n$  lattice of honey-bee cells and cycle through the following.
  - **Death**: with probability *p*
  - Dispersal: randomly
  - **Reproduction**: produces an offspring of size *b*



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# PALPS example (3)

• The individual level

$$P_{0} \stackrel{\text{def}}{=} p:P_{1} + (1-p):\sqrt{.0}$$

$$P_{1} \stackrel{\text{def}}{=} \sum_{\ell \in \mathsf{Nb}(\mathsf{myloc})} \frac{1}{4} : go \ell.$$

$$\operatorname{cond} (\mathbf{s}@\mathsf{myloc} = 1 \rhd P_{2}; \ \mathsf{true} \rhd \sqrt{.0})$$

$$P_{2} \stackrel{\text{def}}{=} \overline{rep}^{b}.\sqrt{.0}$$

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where 
$$\overline{rep}^{b} \stackrel{\text{def}}{=} \underbrace{\overline{rep}...\overline{rep}}_{b \text{ times}}$$

### PALPS example (4)

• The species level

$$R \stackrel{\text{def}}{=} ! rep. P_0$$

• The system level

$$System \stackrel{\text{def}}{=} (P_0:\langle \ell, \mathbf{s}, 2 \rangle | P_0:\langle \ell', \mathbf{s} \rangle | (!rep.P_0):\langle \mathbf{s} \rangle) \setminus \{rep\}.$$

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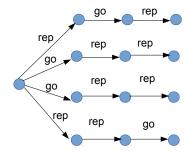


• We use the policy **dispersal before reproduction**  $\{(\tau_{rep,\ell,s}, \tau_{go,\ell',s}) | \ell, \ell' \in Loc\}$  for this example.

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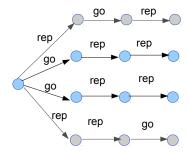
• Semantics of the policy **dispersal before reproduction**  $\{(\tau_{rep,\ell,s}, \tau_{go,\ell',s})\}$  for the example.



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PALPS example (7)

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#### Encoding of PALPS into PRISM (1)

- PRISM is a probabilistic model checker<sup>1</sup>
- To translate PALPS into the PRISM language
  - each process is a module
  - the execution flow is captured by a local variable
  - all processes synchronize on the  $\surd$  action

<sup>&</sup>lt;sup>1</sup>www.prismmodelchecker.org/

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### Encoding of PALPS into PRISM (2)

- To translate PALPS into the PRISM language
  - we map binary communication into multi-way communication
  - replication is bounded
  - we define a global variable for each action to ensure the semantics of the policy

### Encoding of PALPS into PRISM (3)

#### Correctness

For any configuration (E, Sys) and policy  $\sigma$ , where E is compatible with Sys, whenever  $(E, Sys) \xrightarrow{\alpha} (E', Sys')$  then  $\llbracket (E, Sys) \rrbracket \longrightarrow^m \llbracket (E', Sys') \rrbracket$  where  $1 \le m \le 3$ .

• A similar result holds in the opposite direction.

# Model checking of PALPS using PRISM (1)

#### • Verification of probabilistic temporal PCTL properties

- Probability of extinction of the population in the next 10 years is less than a certain threshold  $p_e$
- Within the next 20 years with some high probability, members of the population s will outnumber the members of population s'
- Compare the average number of individuals of species *s* at time unit *t* to a constant

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## Model checking of PALPS using PRISM (2)

- Semantics of model checking
  - Defined over Markov Decision Processes: Computes minimum and maximum probabilities
  - Approximation defined over Discrete-Time Markov Chains: Computes reward-based properties, steady state and reachability

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## Simulation of PALPS using PRISM

- Explore random paths of execution
- Search for deadlocks using **PRISM** simulation
- Perform model-checking by simulation



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## Results for the example (1)

Case study	Number of	Construction	RAM
size	States	time (sec.)	(GB)
No policy			
3 PALPS individuals	130397	8	0.5
4 PALPS individuals	1830736	101	1.9
Policy $\sigma$			
3 PALPS individuals	27977	3	0.3
4 PALPS individuals	148397	10	0.7
Extended policy			
3 PALPS individuals	20201	3	0.3
4 PALPS individuals	128938	9	0.6

Table : Performance of building probabilistic models in  $\ensuremath{\mathrm{PRISM}}$  with and without policies.

## Results for the example (2)

- Applying a policy σ = {(τ<sub>rep,ℓ,s</sub>, τ<sub>go,ℓ',s</sub>)|ℓ, ℓ' ∈ Loc} reduced the size of the state space by a factor of 10
- Applying a policy for the execution of actions among individuals reduced the state space by about 20% more

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## Results for the example (3)

#### • Results obtained using statistical model checking

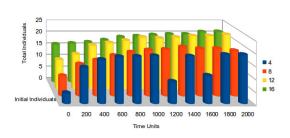
• Using simulation to verify a PCTL property

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# Results for the example (4)

• Expected population size vs simulation time for different initial sizes of the population, with offspring size b = 2.

Average total number of individuals per time unit



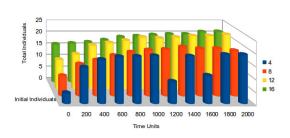
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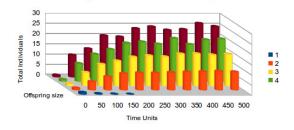
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## Results for the example (5)

• Expected population size vs simulation time for different offspring sizes. Probability to die p = 0.1 and initial population i = 1.

Average total number of individuals per time unit

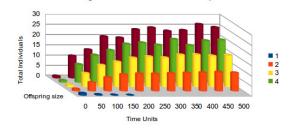


For b > 2, the total number of individuals is periodic until extinction.

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## Reducing the state space (1)

• We reduced the state space of PALPS models with policies, but

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- for some applications, it is still too big
- Proposed solution
  - Synchronous communication [3]
  - Mean-field semantics

## Reducing the state space (1)

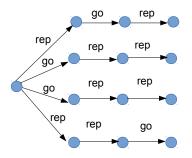
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## Reducing the state space (2)

• Complete state space

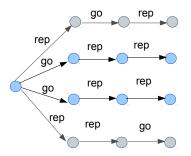


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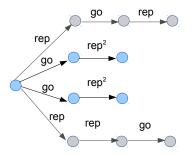
• State-space reduced with a policy



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## Reducing the state space (4)

• State-space reduced with synchronous communication



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#### Conclusions

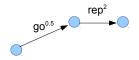
#### • PALPS

- Discrete space, discrete time, probabilistic behavior
- · Location attributes and location-dependent behavior
- Policies that
  - Reduce the state space
  - Allow to model different process orderings
- Semantics for PALPS with synchronous communication
- Support for simulation and analysis of models through PRISM translation

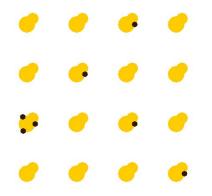
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• Mean-field semantics à la WSCCS



• T H A N K Y O U Do you have any question?



## References

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